## Dissecting the creativity crisis in America

## By Po Bronson and Ashley Merryman, Newsweek

Back in 1958, Ted Schwarzrock was an 8-year-old third grader when he became one of the "Torrance kids," a group of nearly 400 Minneapolis children who completed a series of creativity tasks newly designed by professor E. Paul Torrance. Schwarzrock still vividly remembers the moment when a psychologist handed him a fire truck and asked, "How could you improve this toy to make it better and more fun to play with?" He recalls the psychologist being excited by his answers. In fact, the psychologist's session notes indicate Schwarzrock rattled off 25 improvements, such as adding a removable ladder and springs to the wheels. That wasn't the only time he impressed the scholars, who judged Schwarzrock to have "unusual visual perspective" and "an ability to synthesize diverse elements into meaningful products."

The accepted definition of creativity is production of something original and useful, and that's what's reflected in the tests. There is never one right answer. To be creative requires divergent thinking (generating many unique ideas) and then convergent thinking (combining those ideas into the best result).

In the 50 years since Schwarzrock and the others took their tests, scholars—first led by Torrance, now his colleague, Garnet Millar—have been tracking the children, recording every patent earned, every business founded, every research paper published, and every grant awarded. They tallied the books, dances, radio shows, art exhibitions, software programs, advertising campaigns, hardware innovations, music compositions, public policies (written or implemented), leadership positions, invited lectures, and buildings

designed.

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