

Sandoval to revive Gaming Policy Committee

By Richard N. Velotta, Las Vegas Sun

Gov. Brian Sandoval said last week he would revive the 11-member Gaming Policy Committee to advise regulators, legislators and him on how Nevada can maintain its edge as the leader of gaming regulatory policy at a time when technology is expanding industry boundaries.

Sandoval told the State Bar of Nevada's Gaming Law Conference that the committee would have discussions that could lead to policy decisions, legislation and regulations overseeing the rapidly changing gaming industry landscape.

"I hope to sketch a new road map for the journey ahead," Sandoval said. "We will preserve our position as the gold standard in gaming regulation and in the provision of gaming entertainment. We will be second to none on the globe."

The Gaming Policy Committee was created by the Legislature in 1961, meeting at the call of the governor to discuss gaming policy matters. Sandoval said a subcommittee of the review committee last met in 2007, but that the full committee hasn't met since Richard Bryan was governor in the 1980s.

The committee is chaired by the governor and includes one member of the state Senate, one member of the state Assembly, one gaming commissioner, one member of the state Gaming Control Board, one member of a Native American tribe in Nevada and five appointees. Of the appointees, two would be non-restricted gaming licensees, one would be a restricted gaming licensee and two would be from the public.

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